

CATALOGUE

SUMMER 2026



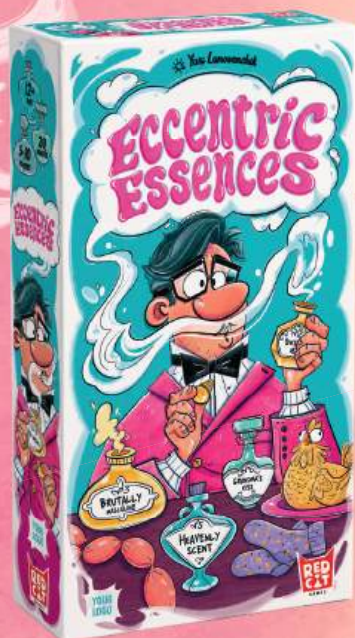
Red Cat Games is an Armenia-based game studio led by an international team of professionals and board game veterans who have developed a number of world-famous hits that won multiple prestigious awards, including Kinderspiel des Jahres. The studio has recieved a large and prosperous game heritage from its creators who are dedicated to presenting their new projects to the world!

At Red Cat Games, we strive to cherry-pick the best concepts and ideas to create the most engaging and unique games that help broaden the horizons and light up the spark of curiosity in gamers of all ages! Our unusual games are developed to gather families and friends around one table to share fun times together.

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If you are a game designer and you'd like to show us your new project or if you would like to become our distributor, please feel free to email us at games@redcat.am



Eccentric Essences

Author: Yuri Lanovenchik

Illustrator: Liza Antonova

Box size: 19.6x10.5x4 cm

Party

Welcome, student, to your final exam at the Perfume Academy! Get ready for the most gloriously absurd test of your life! Your professors have crafted challenges that will make your head spin. "Essence of Monday Morning"? "Aroma of a broken dream"? "Eau de Forgotten Leftovers"? Your mission is to create these and many other legendary scents from the "finest" ingredients on hand: thing mothballs, stale strawberry and baby powder. It's time to think fast and follow your nose – wherever it may lead!



SRP \$20

Components:

- 162 cards
- 41 tokens
- 10 player markers





Peek-a-saurs

Author: Thilo Hutzler

Illustrator: Natalya Kondratyuk

Box size: 25.5x25.5x6.2 cm

Family

Kids

Play hide-and-seek with dinosaurs! Roll the die and look for baby triceratopses, brontosaurus, ankylosaurus and stegosaurus. Can you remember where they are hiding? Look under their moms' bellies and see if you are right. And watch out for the pterodactyl and tyrannosaurus. Find the most dinos to win!



SRP \$20

Components:

- 4 big dinomoms
- 1 die
- 20 baby dinos
- Rulebook





Our Friend Yeti

Author: Martino Chiacchiera

Illustrator: Anna Tolkacheva

Box size: 19.8×19.8×5.7 cm

Family

Breaking news! A real Yeti has been spotted in the mountains! And they say it's got a really big sweet tooth. You, as young zoologists, cannot miss this once-in-a-lifetime opportunity – you simply must become the first to tame this fantastic creature. So, you pack up your gear and set out on an adventure. However, you are not the only ones who heard about this sighting: a zookeeper is following the Yeti's tracks, intent on catching the beast and putting it on display at the local zoo. You will not stand for this – the Yeti belongs in the wild! As for the Yeti, it's not going to be very happy with all these uninvited guests... Unless sweets are involved, of course!



SRP \$16

Components:

- 1 game board (the box insert)
- 1 cardboard Yeti mountain
- 20 cards
- 5 wooden pawns
- 3 snowball cubes



Sly Fruit

Game designer: Alexander Peshkov

& Ekaterina Pluzhnikova

Illustrators: Marina Chulkova

Size: 16x16x6 cm

Family

Strategy

Something unheard-of happened in Fruit City: sly fast-food villains broke into the bank during the night and stole all the savings of honest fruit citizens! Community is in turmoil, but one thing is for sure: the robbers managed to escape by disguising themselves in fruit costumes.

Investigate and figure out which disguises the Sly Fruit and its two accomplices used to get away unnoticed. Coconut, the faithful police mutt, will help you verify witness statements and catch the culprits!



SRP \$16



Components:

- 9 fruit tokens
- 1 coconut board
- 1 detective board
- 1 active player token
- 5 double-sided number tokens
- 84 fruit cards
- game rules



Sleepless Princess

Author: Alexander Peshkov
& Ekaterina Pluzhnikova

Illustrator: Elizaveta Pospolit

Box size: 23.5x15.7x4.7 cm

Family

Happy holidays! All the princesses have gathered at a comfortable country castle for the summer. As is proper and beneficial for healthy slumber, each princess has brought her own set of 3 favorite mattresses. But an evil witch has crept into the castle and mixed up all the bedding, bewitching some of it beyond recognition! Now, as soon as the lights are off, the princesses bounce around on their beds all night long and won't calm down.

It is your task as a team of tutors to sort out all the mattresses and return them to their rightful owners. Summon magical helpers and use the magic looking glass or your sense of touch to lull the mischievous princesses to their majestic dreams.

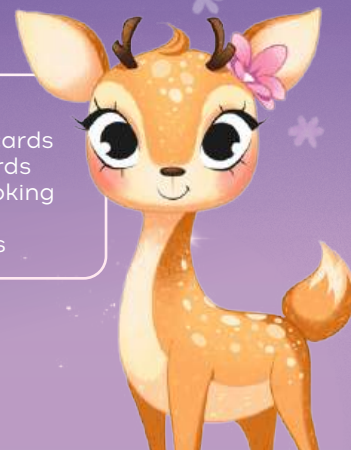


SRP \$20

Components:

- 5 beds
- 10 princess tiles
- 30 mattress cards
- 60 helper cards with numbers

- 5 blanket cards
- 4 witch cards
- 1 magic looking glass
- game rules





Temple of Five

Game designer: Carlo A. Rossi

Illustrators: Daniela Ryabicheva,
Ludvik Skopalik

Size: 21×21×5 cm

Family

Strategy

You, the leaders of rival clans, are to carry out the most important task of the ruler who longs to revive the former glory and prosperity of the city. In the heart of the ancient land, you will build majestic pyramids decorated with symbols of divine power and wisdom. Each pyramid will become not only an architectural wonder, but also a sacred place where the prayers and hopes of your people will be embodied.



10+



2-4



30-60

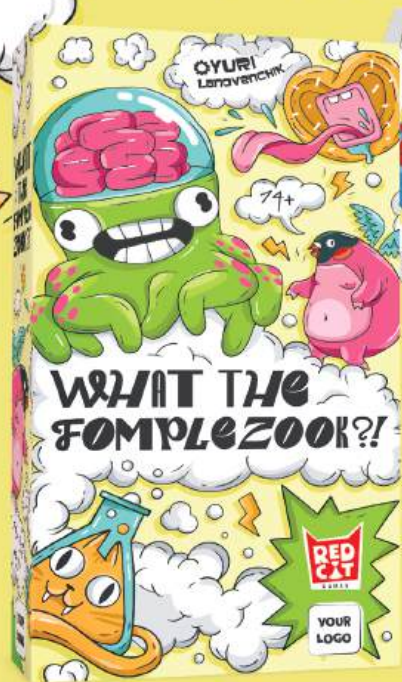
SRP

\$22



Components:

- 4 player boards
- 68 tiles
- 50 blessing cards
- 40 priest pawns
- 52 bonus decorations
- 1 first player token
- 4 ultimate goal cards
- 4 reference cards



WHAT THE FOMPLEZOOK?!

Game designer: Yuri Lanovenchik

Illustrators: Lula Dmitrieva

Box size: 19.7x10.5x4 cm

Party

What do you pack for a SLAYCATION?

What does a GRUMPLING taste like?

How do you imitate the call of a MIGHTINGALE?

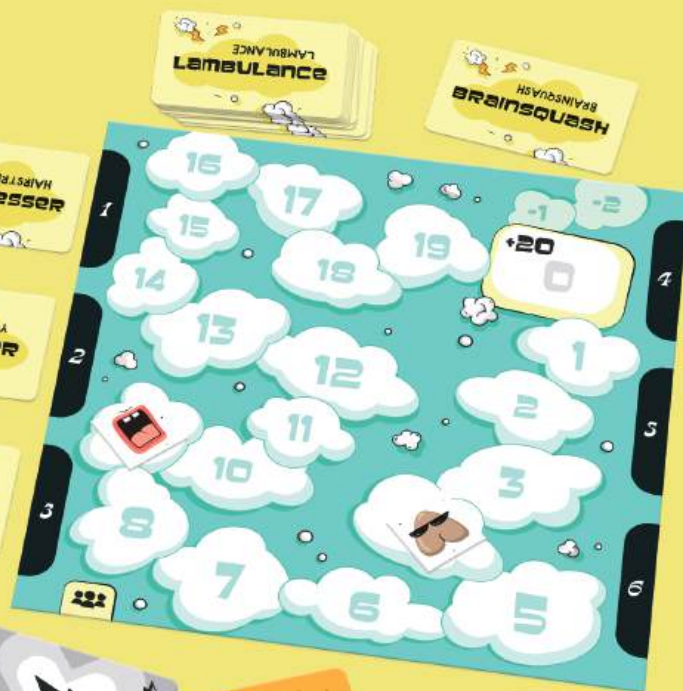
And, most importantly, what the FOMPLEZOOK?!

«WHAT THE FOMPLEZOOK?!» is not a rhetorical question, but a nonsensical party game of word association! Hillariously explain absurd words, avoid obvious clues, confuse your friends, and be surprised by their unexpected guesses.

By the end of the game, you might not understand each other any better, but one thing's for sure: you won't be bored!



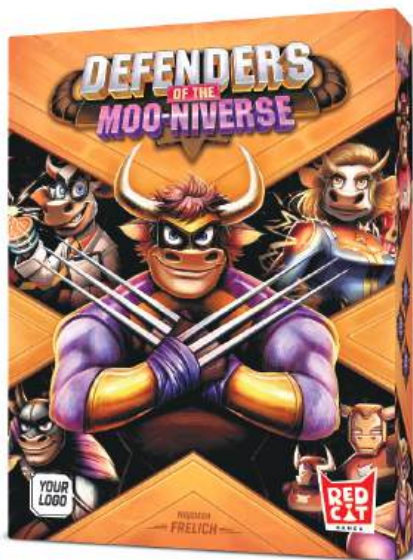
SRP \$15



Components:

- 1 game board
- 1 answer frame
- 9 player tokens
- 104 word cards
- 58 guess cards





Defenders of the Moo-niverse

Author: Wojciech Frelich

Illustrator: Anna Zhilina

Size: 12.8x17.8x4 cm

Party

The Universe is under attack again, and superheroes from across the galaxy are moo-ing into action! It's up to you to gather the best team of brave bovine allies. Choose your moment wisely – charging in might not always land you the cream of the crop, but waiting too long could put you out to pasture. In the end, the player with the most valuable team will earn the honor to save the Universe!



SRP \$13



Components:

- 105 character cards
- 6 invisibility cloak cards
- 2 double-sided reference cards
- 1 scorepad



Mousewarming Party

Author: Antoine Rabreau, Wilfried Fort, Marie Fort

Illustrator: Anna Zhilina

Box size: 24×24×7 cm

Cooperative Family

A mouse family has moved to a new town. The mice are still getting used to a new home, but they already invited all the neighbors to a housewarming party. What should they eat? Luckily, there is a pizzeria right above the mouse house, where tasty morsels fall off the tables every now and then. But be careful – a pet raccoon zipping around the pizzeria tends to drag all the food it can get its paws on into its pantry. So, keep your eyes open: explore the mouse house and stock enough treats so that no one leaves the mousewarming party hungry!



Components:

- 1 Pizzeria
- 1 game board
- 8 burrow tiles
- 6 mice figurines
- 2 double-sided food trays
- 1 dinner table tile
- 1 raccoon pantry tile
- 1 raccoon figurine
- 40 food tokens
- 1 food die



SRP \$22





FateFlip: Washed Ashore

Game designer: Johannes Krenner

Illustrators: Anastasia Durova,
Alena Naumova

Size: 12.5×7.5×2.5 cm

Series: FateFlip

Solo+



Game webpage



Game on BGG

You come to your senses on a sandy beach. You remember a huge wave washing you overboard, and you quickly lost sight of the ship. You are lucky to stay alive. But where are you? Is this place inhabited and do ships sail here? And will you be able to even survive and get back home?

FateFlip is a story that develops differently depending on your decisions, the consequences to which you will learn

either right away or later on. Play the game several times and find out all 13 endings to this adventure!

- Choices do matter - track your life parameters, collect special items, and see if you will be able to make it to the end of the story.
- Multiple endings for each chapter - replay to discover more items and the other possible outcomes.

Components:

- 68 large story cards
- instruction leaflet
- 3 clip markers



10+



1+



35x3

SRP

\$13⁵⁰



Those called upon to play a decisive part in the history of nations are more often than not unaware of the destinies they embody.

— Maurice Druon



FateFlip: By Royal Decree

Game designer: Johannes Krenner

Illustrators: Anastasia Durova,
Alena Naumova

Size: 12.5×7.5×2.5 cm

Series: FateFlip

Solo+



Game webpage



Game on BGG

You are the firstborn prince. Ever since your earliest years, you've had to watch your actions carefully, knowing that one day, they'll shape the fate of many. What legacy do you wish to leave? Will your people look upon you with hope and adoration, or will they yearn for your downfall? Can you bring justice and prosperity to your kingdom?



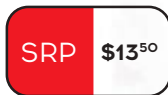
10+



1+



35x3



SRP

\$13.50

Components:

- 73 large story cards
- instructions leaflet
- 3 clip markers



Sly Mole

Game designers: Alexander Peshkov,
Ekaterina Pluzhnikova

Illustrator: Natalya Efremova

Size: 16×16×6 cm

Family

Detective



Game webpage



Game on BGG

A whole family of moles has made the farm their home! The new neighbors prefer to live underground, so their eyesight is far from perfect. During their excursions topside they sometimes visit the garden patch and unwittingly snatch a vegetable... or two.

Finding the mole responsible is not an easy task! But luckily the hardworking bumblebee is always somewhere nearby collecting pollen. If anyone can help, it's him! However, even though he can tell you some of the details, it's up to you to solve the case!



Components:

- 64 suspect cards
- 16 clue tokens
- 1 dual-layer investigation board



6+



2-4



15-20

SRP

\$16





Tear-a-Part

Game designer: Ralf zur Linde

Illustrator: Svetlana Kalyuzhnaya

Size: TBA

Family

Party



Game webpage

Creating can be fun even if you have no actual artistic skill – gather your friends for a TEAR-A-PARTy and you'll see!

Give free rein to your fantasy: rip, crumple, fold and twist a small piece of paper to make the other players guess your secret concept. Most probably you won't become a renowned artist in the process, but you surely will have tons of fun (and maybe even tears of joy) while creating your artworks. Get started and TEAR it up!



7+



2-6



20

SRP \$20

Components:

- 68 concept cards
- 36 guessing cards
- 6 canvases
- 6 number markers
- 5 skill tokens
- Paper sheets
- 1 score pad



Grim Dance

Game designers: Anne-Louise Agnès
& Stéphane Villiém

Illustrator: Julia Paramonova

Size: 12.3×9.6×20 cm

Party

The Mexican Day of the Dead is the one time of the year that the veil between the world of the living and the world of the dead is the thinnest. At this carnival, all are welcome: take your neighbor's hand (skeletal as it might be) and join the dance!

In **Grim Dance** each turn the active player will be revealing a card in the center of the table, applying its

effect (if he wishes) and then taking it for himself. If the cards on either side of the chosen card are the same color, the player takes them as well – thus, a chain reaction can occur.

Collect white symbols on your cards, but don't be greedy: sometimes more is not better, as there are also black symbols on the cards that bring penalty points.



8+



2-6



10-30

SRP \$12

Components:

- 42 cards



Color Mill

Game designers: Alexander Peshkov
& Ekaterina Pluzhnikova

Illustrator: Natalya Efremova

Size: 24×24×7 cm

Family

Bring the colors to black-and-white worlds! Travel through six exciting and diverse locations filling them with colors! Visit the hilly village of small dwellers, feel the breathtaking freedom in the land of flying islands, ride along the railways of a technological city, open a treasure chest in the pirate land, stroll through medieval quarters, or find a lamp with a genie in the magical east!

Each turn, you will guess which colored balls will roll out of the wonderful color mill. Use their colors to paint areas of your board. Try to make successful predictions,

effectively choose areas to paint and skillfully apply effects to collect more coins than your opponents and finish this colorful journey as a winner!

Components:

- 1 Color Mill
- 20 colored balls
- 1 stand for balls
- 120 playing boards
- 25 choice cards
- 10 color pencils



6+



1-5



15-30

SRP \$30



Discat!

Game designer: Bernard Cabarro

Illustrators: Isgerd Var, Marina Chulkova,
Alyona Rychagova

Size: 12.3×9.6×2.1 cm

Party



Game webpage



Game on BGG

Look, there are cats hidden on every single card in this clever little game! Play to discard as many cards as possible to your personal discard pile and try to hinder your opponents. The more cards you collect, the more points you get! Sounds easy and meowlogical, right?

In **Discat!** players have to discard as many cards as possible from their hand to win the game. Their personal discard pile will grant points at the end of the game and will also be used as a constraint to the other players.



SRP \$12

Components:

- 90 cards numbered from 01 to 90



Balconia

Game designer: Paul Schulz
Illustrator: Natalya Efremova
Size: 24×24×6 cm

2 players

Family+



Game webpage



Game on BGG

Life in an apartment complex can be VERY hectic at times! Every resident has their own preferences: some dabble in gardening and would like nothing more than to be surrounded by flowers, some are obsessed with cats and are always happy to see one on the balcony next to theirs, and some just want to take a nice long nap. How do you keep everyone happy?

Build an apartment complex, block by block, by filling the 5x5 grid. Each turn one of the players will be choosing which two sides of the building block he might get and which two sides will be left to the opponent. However it's the other player who decides where to place the



10+



2



20

SRP \$24

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building block. Try your best to fulfill the conditions on the balconies facing you. Who will gain more points at the end of the game?

Balconia is a light tactical game for 2 players with unusual 3D components about creating harmony within the same building.

Components:

- 5×5 building grid (apartment complex)
- 22 building blocks with a balcony on each side
- 1 dual-layer selection disc
- 3 entrance blocks with a door on each side
- 22 tokens (with numbers from 1 to 22)
- 2 player aids
- 1 score pad



Half-and-Seek

Game designer: Kseniya Kuznetsova

Illustrator: Natalia Tarasova

Size: 19.5×19.5×4.5 cm

Family



Game
webpage



Game
on BGG

What wonders are hiding in these curious pictures? Is that a crouching lion? Or a shy rabbit? Or is it both? Find out who's waiting on the other side of the looking glass! Turn halves into a whole with the help of mirror cards: a curved line upon closer look turns out to be a ripe eggplant, and a funny squiggle is actually a giant palm tree. Play against each other or in teams and be the first to find 10 objects in order to win!

Half-and-Seek is a short and fun game that improves attention and also develops imagination and spatial thinking.



Components:

- 40 large cards with pictures containing halves of different objects
- 64 small cards with objects that can be found on the large cards
- 6 mirror cards



5+

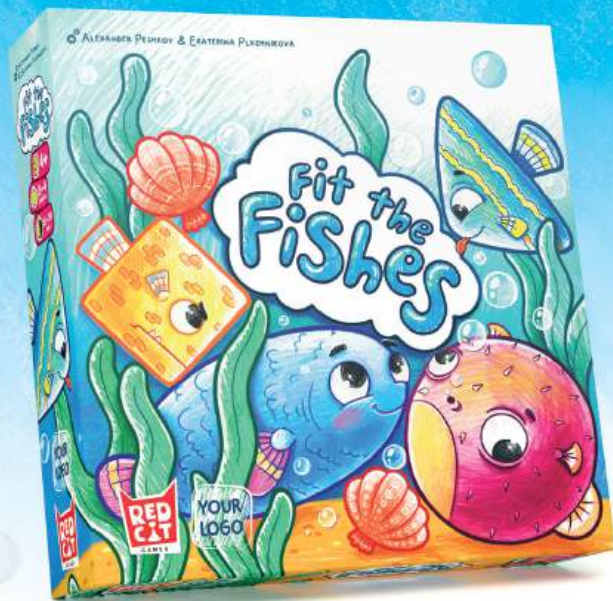


2-6



10

SRP \$17



Fit the Fishes

Game designers: Alexander Peshkov,
Ekaterina Pluzhnikova

Illustrator: Olga Surina

Size: 19.5×19.5×4.5 cm

Family



Game webpage



Game on BGG

In Fit the Fishes the players will be populating their aquariums with fish by tracing cardboard stencils and completing various objectives, like feeding the fish and providing them shelter. In the end, each player is left with a drawing that can be brought to life with colored pencils!

The game develops visual perception, fine motor skills, as well as attentiveness, and presents a fun and stimulating activity for the children. How many fishes can YOU fit?

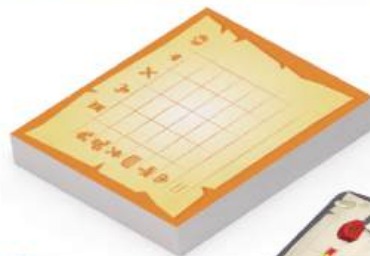


SRP \$22



Components:

- 1 wooden die
- 15 cardboard stencils
- 12 tokens
- 2 regular pencils
- 4 colored pencils
- 32 double-sided player sheets
- 1 cardboard aquarium frame



Lotta Rome (Rome in a Day)

Game designer: Evgeny Petrov

Illustrators: Irina Pechenkina, Oleg Proshin

Size: 27.5×19.1×6.5 cm (large box) /
23.5×16×4.5 cm (standard box)

Strategy

Family



Game webpage



Game on BGG

Lotta Rome is a strategy game which combines the classic principle of folding territories from land tiles with buildings and active interaction between players.

The players try to build the most profitable domains dividing and exchanging territories with each other. Split the lands into 2 sets and offer them to your opponents. Try to predict their choices according to the territories they are collecting, and make the right choices yourselves! Will you be able to develop the most prosperous state?

Components:

Base game

- 100 plots of land (5 sets of 20 plots)
- 40 building chips (5 sets of 8 pieces)
- 20 crystals
- 10 choice cards
- 5 double-sided reminder cards
- 5 building cards
- 5 screens
- 1 booklet with score sheets

Expansion

- 25 double lands
- 5 additional lands
- 5 bonus lands
- 5 buildings
- 4 forts
- 25 elephants with tents
- 62 contract cards
- 4 gems
- 1 round setup reminder
- 1 booklet with contract cards description



Expansion

Lotta Rome. The Merchants

Size: 24×24×6 cm (big box)
16×16×6 cm (expansion)



Game webpage



Game on BGG

As before, you'll be creating your domains from the pieces of the Roman Empire, sharing them with other players. However, a new type of buildings, additional plots of land and contracts that you can receive for placing elephants with tents on your land plots are added to the game.

Lotta Rome. The Merchants is an expansion for Lotta Rome that adds depth to the gameplay, increases the interaction between players, and opens up new strategies.



8+



2-5



15-60

SRP

Standard box (base) - \$28
Large box (base) - \$34
Expansion - \$19

Big box (base +
expansion) - \$38





Sly Wolf & the Missing Note

Game designers: Alexander Peshkov,
Ekaterina Pluzhnikova

Illustrator: Katerina Izobova

Size: 24×24×6 cm

Family

Detective



Game webpage



Game on BGG

Silver Note is a famous musical festival held every year in a peaceful valley. Talented sheep musicians gather in the hope of receiving the eponymous award from lupine critics. However, this year the prize went missing. A wolf and four sheep accomplices were the culprits – none of them attended the concert. Right now wolves are already on the train leaving the valley, yet you still have a chance to talk to the sheep. Can you identify the criminal in time to return the missing note?



7+



2-4



20-30

SRP \$32

Components:

- 16 sheep tiles
- 16 wolf cards
- 40 case cards
- 32 musical instrument tokens
- 36 vegetable tokens
- 1 bag
- 1 Booble interpreter
- 1 wolf's track 1 wolf



Message in a Bottle

Game designer: Urtis Šulinskas

Illustrator: Natalya Efremova

Size: 14×8.2×5.4 cm

Party

Family



Game webpage



Game on BGG

A bottle with a letter inside was washed ashore by a giant wave. Challenge yourselves to decrypt its mysterious message!

Shake the bottle with the dice inside. Be the first player to name a word with all the letters shown on the dice. Receive tokens for correct answers and win the game!

Message in a Bottle is a competitive fast-thinking word game in a very eye-catching packaging.



8+



2-6



10-15

SRP

\$13

Components:

- 1 bottle
- 4 dice with letters
- 1 effect die
- 45 diamonds



The Witch, the Scoop, and the Magic Soup

Game designer: Carlo A. Rossi

Illustrator: Anna Zhilina

Size: 24x24x6 cm

Family



Game webpage



Game on BGG

Every once in a while, your friend, who is a witch, invites you and other witches to come together for a fun little potluck party. Everyone brings what they find the most delicious: crunchy spiders, spicy mandrake roots, freshly gathered toadstools – to throw all of it into one gigantic cauldron and brew the best soup ever!

There's a tiny problem, though: some of the food, now bubbling tantalizingly in the golden broth, just isn't there for you to enjoy. Really, be careful – or you'll get a big,

nasty wart on your nose in no time! And a single wart isn't half bad, but what if you get five? You'll have to leave the party early, that's for sure!

- Duels between all players during a round
- Hilarious wards effects make the competition both challenging and fun
- Magic magnetic scoops & ridiculous glasses in the box!

Components:

- 1 cauldron
- 2 magic scoops
- 28 salt tokens
- 20 wart tokens
- 4 witch boards
- 68 food cards
- 2 cardboard glasses





Arbolito

Game designer: Arno Steinwender

Illustrator: Nadezhda Molkentin

Size: 19.5×19.5×4.5 cm

Family

Party



Game webpage



Game on BGG

Compete with your friends in dexterity in the card-stacking game **Arbolito!** Together, create a colorful tree by hanging leaf cards on it. Try to get rid of your cards faster than your opponents by using special effects and creating combos! But be careful – the leaves can fall off at any moment!

- Quick and dynamic balancing game with great replayability.

- Boosts players' interaction due to the variety of special effects on the cards.
- Engages players of all ages – perfect for playing with kids, friends and at parties!
- Want to prove you are good at balancing? Play solo mode and hang the whole deck on the tree yourself!



7+



1-6



15-20

SRP \$20

Components:

- 54 round leaf cards
- 14 acorn tokens
- 2 cardboard trees
- 6 effect tokens





Gem Forge

Game designers: Valery Novikov, Alexei Safin

Illustrator: Oleg Proshin

Size: 27.5×19×6.5 cm

Strategy

Family



Game webpage



Game on BGG

In a distant corner of the world stands a mountain that is shrouded in myth and mystery. As legend has it, the mine that descends deep below the mountain has magical properties: no matter how many sacks of precious gemstones you procure from its tunnels, the mine will always be full to the brim with treasures. The best jewelers in the land decided to take advantage of this wondrous source to craft the most amazing jewelry pieces. They compete against each other to prove that they are worthy of the highest reward possible, the magic anvil. **Gem Forge** is a versatile family game with a unique 3D pop-up game board and magical illustrations.



SRP \$29⁹⁰

Components:

- 1 3D pop-up game board
- 40 gemstones
- 4 minecart tiles
- 4 player pawns
- 36 jewelry tiles
- 34 special cards



Storytailors

Game designers: Marie Fort, Wilfried Fort

Illustrators: Eugenia Smolenceva,
Irina Pechenkina

Size: 24×24×6 cm

Family



Game webpage



Game on BGG

"Once upon a time, when adults were small children and loved adventure stories, Wilfried and Marie found a magic story book. The kids could visit its different stories and soon befriended its funny animal characters..."

Read the stories along with Wilfried and Marie! On every page a new character awaits you: it could be a brave knight or a lonely musician, an inquisitive witch or a clumsy ninja... Choose an animal you think fits the description and vote for your favorite! The animal with the most votes will end up on the pages of the book. Use your wit and imagination to tailor the stories to your taste!



Expansion

Storytailors: New Adventures Await!

Game designers: Marie Fort, Wilfried Fort

Illustrator: Eugenia Smolenceva

Size: 11×11×4.5 cm



SRP \$14



Game
webpage



Game on BGG

Components:

- 1 book with transparent pockets
- 38 double-sided story cards
- 86 character cards
- 1 voting and scoring board
- 6 player tokens
- 36 voting chips



SRP \$33





TIME CAPSULES

Game designer: Yaroslav Kustov

Illustrators: Stijn Windig, Roman Kelip, Maxim Suleimanov

Size: 30.7×30.7×10.5 cm

Strategy



Game webpage



Game on BGG

In the distant future greed rules the world. Several mega-corporations fight each other for supremacy and wealth. And you are one of the participants in this race. Gain the lost artifacts and technologies from the past using the power of time capsules. But beware – greed may lead you to tear the very fabric of space-time, putting in danger yourself and, possibly, all humanity.

Components:

- 16 time capsules
- 4 bags
- 120 tiles
- 37 cards
- 26 dice
- 182 tokens
- 40 crystals
- 4 pawns
- round marker
- VP track
- 4 player mats



12+



1-4



60-90

SRP \$76



Perfect Mismatch

Game designer: Alexander Peshkov

Illustrators: Anna Medvedeva,
Anastasia Durova

Size: 16×23.5×4.5 cm

Party



Game webpage



Game on BGG

Is there anything that is equally square and non-stop, a bit absurd and hugely creative, extremely entertaining, but not washable at all?

In **Perfect Mismatch**, players take turns explaining words to each other using pairs of mind-blowingly disparate attributes as hints. Great for a fun party or family gathering, this game will test your associative thinking and ability to understand each other. Share plenty of laughs while discussing hilarious attribute combinations and the associations they trigger!



SRP \$25



Components:

- 1 voting board
- 40 voting tokens
- 8 "Afterthought" tokens
- 110 task cards
- 150 attribute cards
- 1 explanation tablet
- 30 beads
- 90 victory point tokens

GAME																			
Alice`s Garden		x	x		x			x		x	x	x		x	x	x	x	x	x
Arbolito									x	x							x		
Balconia	x	x	x		x			x		x		x		x	x	x	x		
Color Mill					x														
Defenders of the Moo-niverse																			
Detecteam Family					x			x	x	x		x					x		
Detecteam Kids					x				x										
Disca!l	x	x	x		x							x		x			x		x
Eccentric Essences NEW	x		x		x			x	x	x	x			x	x	x	x	x	
FateFlip: By Royal Decree	x	x	x		x			x		x			x	x	x	x	x	x	
FateFlip: Washed Ashore	x	x	x		x			x		x			x	x	x	x	x	x	
Fit the Fishes																			x
Half-and-Seek			x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
Hedgehog Roll	x		x	x	x	x	x	x	x	x	x	x			x	x	x	x	x
Hedgehog Roll-2				x	x			x		x				x					
Gem Forge				x	x					x									x
Grim Dance								x	x										
Lotta Rome	x	x	x		x			x						x			x	x	
Lotta Rome: Merchants	x	x	x		x			x						x			x	x	
Make-a-snake								x	x				x			x	x		
Message in the Bottle	x		x	x	x				x					x	x	x	x		
Mousewarming party																			
Our Friend Yety RECENT																			
Peek-a-saurs NEW																			
Perfect Mismatch	x		x							x				x					
Sleepless Princess RECENT																			
Sly Fruit RECENT																			
Sly Mole				x	x		x		x	x						x	x	x	
Sly Wolf				x	x					x						x	x	x	
Sock Monsters					x	x		x	x	x	x	x	x				x	x	
Storytailors		x		x	x			x	x	x	x		x	x			x	x	x
Tear-a-Part	x		x		x				x					x	x	x			x
Temple of Five RECENT																			
The Witch, the Scoup...																			
What the Fomplezook RECENT																			

If you didn't find the needed game or your country on the list, please, just send an email to games@redcat.am and we will provide more information!